

Wing Commander 4 Weapon Statistics

Fighter Guns

Name	Damage per bolt	Energy	Speed	Duration	Refire Delay
Laser	18	10	2000	2.5	0.25
Mass Driver	45	25	1200	2.0	0.30
Photon Gun	32	30	1800	2.5	0.45
Particle Gun	43	22	2100	2.0	0.40
Tachyon Gun	70	40	1600	2.0	0.35
Ion Canon	30	30	1800	2.5	0.35
Scatter Gun	30	100	1800	2.5	0.35
Stormfire Gun	4	5	2000	1.5	0
Plasma Gun	67	44	1200	2.5	0.5
Leech Gun	10 leech pts.	55	1300	3.0	0.25
Fission Cannon	variable	500/sec	1300	4.0	0.0
Heavy Mass Driver	60	50	1200	2.5	0.45
Heavy Photon Gun	74	60	1200	2.5	0.45
Heavy Ion Gun	50	40	1600	2.5	0.35
Light Tachyon Gun	50	30	1900	2.0	0.35

Fighter Missiles

Name	Damage	Speed	Accel.	Maneuv.	Duration	Lock Time
Mine	400	0	0	5	1800	0
Pilum FF	250	1200	800	80	20	0
Spiculum IR	350	1600	600	80	15	1.0
Leech	N/A	1400	800	80	20	2
Javelin HS	400	2000	800	80	10	2.0
Torpedo	2000	1000	200	20	16	12.0
Dumb Fire Missile	800	3000	1000	0	5	0
Mace	1000	1200	800	0	20	0
Starburst	100	1200	800	80	20	0
Caraburet	100	1200	800	80	20	0
MIP	0	320	200	30	N/A	2.5
Flash Pack	60000	800	400	60	3600	5.0