# Point #BRIGHT

Volume III, No. 46

Friday, September 10, 1993

Austin, TX



Radio Free Miami...

Galen Svanas (far right) appears with Lee Rothschild, President of Capstone, and Bill Linn, Media Relations Manager for Sierra, on "Computer America," a nationally syndicated radio talk show. The guy doing the timeless sight gag, "devil-horn fingers," is show host Craig Crossman. (That's a good barometer of how funny he was.)

## Road Kills

You need a calendar and an atlas to keep up with all the activity lately. Sales and Marketing have literally been spanning the globe to spread the gospel of ORIGIN.

First stop: the College Bookstore Show in Seattle. This was a prospecting show, according to **Karl "EOM" Kabler**, on behalf of one of our distributors, Baker & Taylor. Just three short years ago, college bookstores turned up their noses at game software, but now they're beginning to see the light. Overall, positive feedback on our fall products.

Karl blew out to the West Coast and met with all of the accounts there, showing them Academy, Privateer, the Speech Pack and all the promotional opportunities coming up. "We've had some good results with those accounts," Karl said. **Snorin' Lee Moore** linked up with him so the two of them could blanket the Midwest accounts like Josha, Navarro and American.

They wrapped up the week with an Egghead show in Chicago, where 255 store managers from around the country got a good look at Privateer and Wing Academy. In fact, many of them ran to the phones to find that Academy had already hit the shelves back home and was moving well. Lee reported that most of the managers still regard ORIGIN as the leading edge of the industry, but with reservations. "There's a little bit of distaste for our hardware requirements," Lee said. "Generally, they like the games, but they say, 'My God, you guys take up a lot of disk space. My God, you guys are hard

## Pulse Check

Boot disks still seem to be the major stumbling block for Product Support.

Between 8/30-9/3, PS logged more than 125 calls for Strike, Serpent and U7 boot disk problems. One promising note, though: the largest number of calls (212) during the same period were for Serpent hints, compared to 28 for Strike hints.

25 people called with installation problems for Strike. Either players are figuring out how to run it with DoubleSpace, or they're not even trying—only 4 calls came in for that problem. From the "Games-That-Will-Not-Die" Department: a total of 10 calls were logged for Martian Dreams and Savage Empire.

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#### In This Point...

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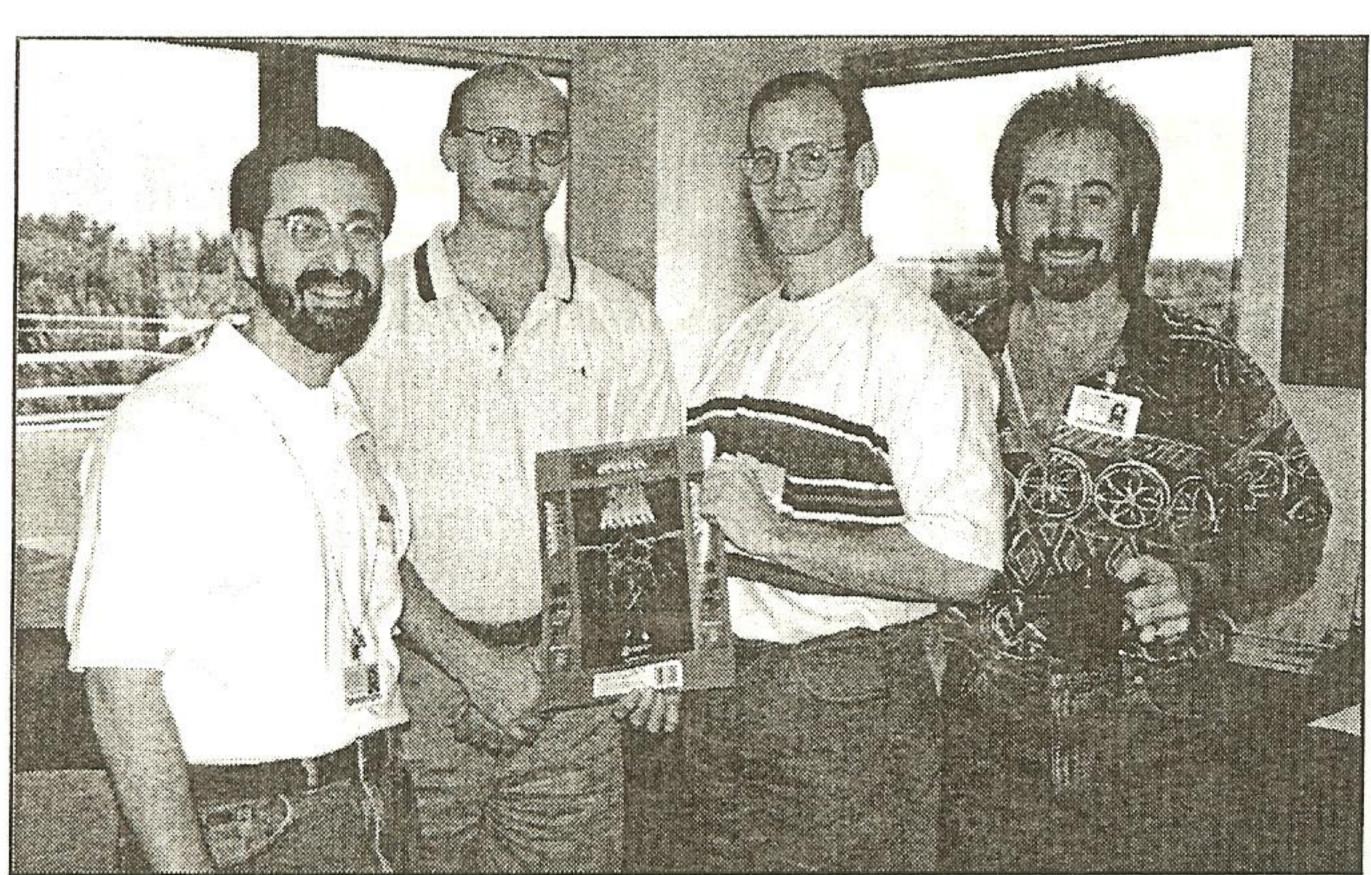
Chris takes more of the reins
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Out of the shadows...

Raven Software co-founders Steve and Brian Raffel (center) are in town to talk about future products and pick up some 3D Studio tips and tricks from our Art Department. Raven is the Wisconsin group developing Shadowcaster.

#### ...Road

to configure for."

Next on Lee's itinerary is the San Diego Computer Fair. He's taking his own technical support in the form of Ben "Styg" Potter. More than 50,000 consumers will get a chance to fly Academy, Strike and Privateer. Karl, on the other hand, will run up the road to Dallas to make his normal calls with the Big Four: Computer City, Tandy, Babbages and CompUSA. He has a training seminar slated in Los Angeles next week to teach reps from Merisel (one of our distributors) the best ways to show off our new releases to the retail channel. Karl has the same seminar with Baker & Taylor after that, then he and Lee will wrap up the month with the Software Etc. show in Denver. Whew!

Meanwhile, your HE (Humble Editor) took his life in his hands by renting a car in Miami to appear on Craig Crossman's Computer America, a radio show which is actually done three separate times in one afternoon: two hours on one national radio network; two hours on a different national radio network; then two hours locally in the Miami area. Sierra Online and Capstone also took phone calls from around the country. The hot topic: the future of gaming in CD-ROM. ORIGIN managed to get plenty of plugs in for the fall product line.

From there, it was on to Fed-Micro in Washington, DC. About 50,000 government procurement agents were there to look at hardware and software. Once again, Compaq invited us to fly the

## Your tax dollars at work...

This is how the United States government pictures itself when it comes to high-tech.



Pentium. But this time, Strike was armed with Tactical Ops and MIDI music. The response was great, but the lack of press—combined with the fact that we don't sell directly to the government—made it a "limited success." Still, hands were shaken and cards were exchanged which could turn into valuable bundling deals someday.

LB and the Big Bulldog picked up some frequent flyer miles by hitting the European Computer Trade Show in London. They joined our own former employee, Jennie Evans (now a part of the EAUK machine), showing U8 and Privateer. Richard said that it went "phenomenally well." He went on to say that it was "easily the best response an Ultima has ever received, in Europe or in the States." Richard said the two ORIGIN products were the hit of the show. If you need proof, just look at the numbers: EAUK already has 65,000 units of Privateer on back-order, as well as 50,000 units of U8.

Watch this space (or wherever we decide to place the story) for more tales from the road.

# From the HR Files

by Sharon Miller

#### JOB DESCRIPTIONS:

Five of us spent the last 6 weeks working to develop job descriptions for the entire company. There are 12 departments and 108 job descriptions. WHEW!!!!! We are finally finished and it will go before the Producers and Department Managers on Monday Sept. 13th, for final tweaking. (Yes, I have been the holdup on getting the salary ranges and levels communicated to you...So slay the evil blonde dragon, okay?)

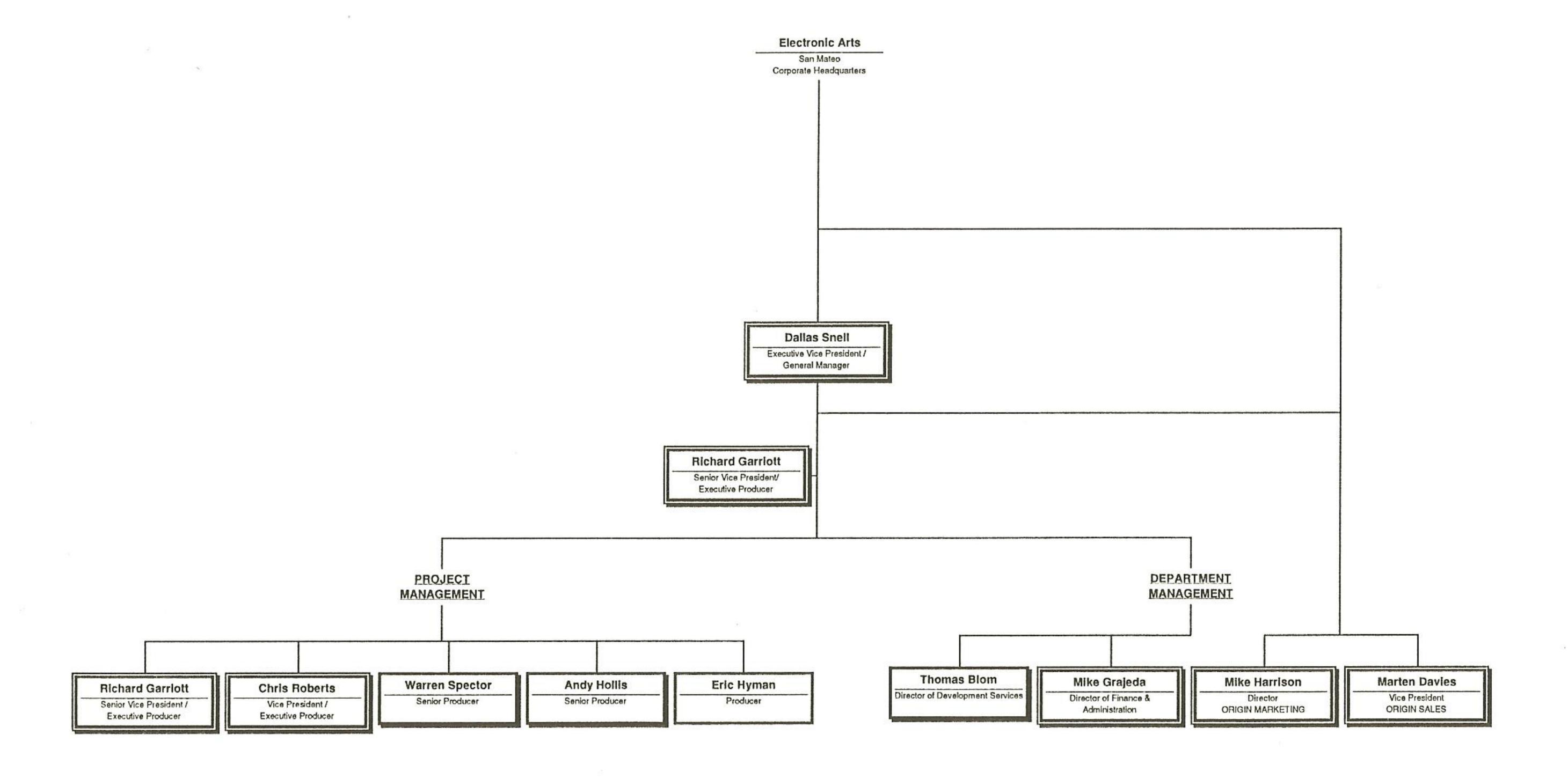
This has been a bigger job than we had originally thought and I would like to give a big thanks to all who came to endless meetings and provided their thought and time in helping us develop these descriptions. As soon as the corrections are made from Monday's meetings, communications will be scheduled for everyone on salary ranges, job description, levels and career paths within the next two weeks. Now that the job descriptions are completed, the new HR Manager, the resource coordinators and I will be focusing on the action plans that were developed from the Employee Opinion Survey. You will be hearing from us soon.

#### As & 0s

For those of you who don't know what As & Os are, they are tracking Accomplishments and setting Objectives. This is a process of quarterly evaluations that EA uses to give regular feedback to employees and to make employees responsible for setting their own objectives to create ownership in their direction throughout the year. Plus, it enables employees to receive feedback from their project leader and Producer on a consistent and more formalized basis. It will make the year-end (June-July) evaluation process easier and more accurate and will also create a better, more consistent method of tracking performance throughout the year.

Shortly following the communication on the salary ranges and job descriptions, there will be a seminar given by someone from EASM HR (acronym hell) to communicate how this process is administered in San Mateo. The Resource Coordinators will then

(Continued on next page)



assist me along with the Producers and Department Managers in implementing the process here at Origin. Following the A's and O's seminar, I will reorganize the "Review of the Review" committee to improve upon our year-end evaluation rocess and paperwork.

#### **EC UPDATE**

The Exercise Room is almost done. For those of you who haven't been by to check it out lately, the EC has invested some of our budget to assist in making your life healthier, happier and reduce stress (does this exist here??). So, next time you want to kill your Producer or Manager, go down and curl a dumbell instead. More formalized classes in setting up individual workout programs, and health information will be forthcoming as we progress through the year. Special thanks to Paul Steed, who was the person instrumental in researching, purchasing equipment and setting up this room for all to use. Great job Paul, and those he recruited to help!

The next project that the EC is working on (under the direction of our own Andrea Brannan) is the state of our video games, so if you have any suggestions, send them her way. The EC has appoved spending money to fix the four games that we have, and to purchase at least three new stand-ups for your ntertainment (and stress release).

Spector has agreed to loan us his ping pong table that he has in storage. The bike rack is finally here. Andrea is getting it assembled this week and it will be placed by the front door for all you cycling enthusiasts. The EC is also sponsoring softball, soccer and volleyball teams.

David Ladyman is in charge of this for the Committee.

Please keep HR informed of any news or events that should be on the official ORIGIN calendar!

### Ticker

Stock prices at press time (noon).

ERTS	32.500	+1.250
THDO	28.000	+0.500
MPRS	8.500	unchanged
SIER	15.500	+0.125
BROD	38.750	+1.500

## Bumped Up

## Another Block in the Org Chart

Chris Roberts needs a new nameplate. Now it will read "Chris Roberts: ORIGIN Vice-President & Executive Producer." The promotion

Roberts: ORIGIN Vice-President &

Executive Producer." The promotion puts

Chris in a key strategic position for creating next-generation technologies and interactive entertainment for both ORIGIN and Electronic Arts.

Chris is one of the few computer game designers who actually have name recognition within the industry. He grew up in Manchester, England, where he taught himself programming and sold his first computer game at the age of fourteen. He had three #1 hits in Europe before joining forces with ORIGIN as a freelance designer in 1987. His first project, Times of Lore, hit #1 on Ingram's Best-Seller List. He followed that achievement with Bad Blood, a post-holocaust role-playing game in 1990. But it was his next project that was to be his milestone.

Wing Commander skyrocketed to the top of the charts and it's still there today. Chris's game design and advances in PC technology (386/486 processors, VGA graphics and sound cards) combined to make Wing Commander the new standard in PC games. It also created a second flagship product line for ORIGIN to complement the *Ultima* series. The Wing Commander line—including Wing Commander II, Secret Missions I & II, Special Operations I & II, and the Speech Accessory Pack—has garnered a host of awards and sold more than 800,000 units worldwide. It's been ported to other platforms, including SNES, and now is destined for 3DO as Super Wing Commander. Meanwhile, two Wing Commander spin-offs, Privateer and Wing Commander Academy, are hitting the shelves while work on Wing Commander III is well underway.

"One of Chris's greatest strengths is that he's been able to combine his extensive technical skills with an incredible savvy of the entertainment industry," says ORIGIN Executive Vice President and General Manager Dallas Snell. "He pioneered the integration of sound, speech and visual experiences you get with the movies into interactive entertainment on the PC." In his role as Executive Producer, Chris will continue to provide leadership for multiple products for ORIGIN publication. Congrats to Chris for a promotion well-deserved.



New Veep Chris Roberts

#### Reviews in Revue

Could it be? Strike nominated for a prestigious award...in the United States? That's exactly what's happened. Strike is up for COMPUTE's Choice Award for Best Simulation of 1993. Also in the running: EA's Car and Driver. Winners will be announced in December. If your jaw is off the ground, get this-the October issue of COMPUTE also has a glowing review of Strike. Denny Atkin writes: "Strike Commander's graphics are remarkable. The ground interludes have the quality of a graphic novel, and the air-to-air detail is striking... Owners of DX2 machines will love this game, and it's a great way to show off that new Pentium system." Are you listening, Intel?

A few pages later, ORIGIN FX (remember that product?) gets a nice writeup, too. "If you want variety in your screen saver presentation," Charles Idol wries, "ORIGIN FX does an excellent job."

Wing Academy gets a full-fledged two-

page preview in this month's Strategy Plus. Will Johnson says he'd like to have a little more control over mission design and the ability to fly more Kilrathi ships, but all in all, he really likes it. "If you want to get your blood pumping, this'll do it," he writes. "Drag out the good joystick because the cheap one won't last very long with this game."

The Austin Business Journal has published its annual Advanced Technology Directory. Each year, it chooses one Austin software developer to profile. You guessed it—this year, it's ORIGIN. The piece has nice quotes about ORIGIN from Selby Bateman with Computer Entertainment News and Vince Turzo of Software Toolworks. You even get a glimpse into Dallas's management philosophy when he's quoted as saying: "Software developers are fundamentally incompatible with external control mechanisms." A copy of the Business Journal is in the Library.

#### ...Pulse

On the new release front: Tac Ops should sign-off soon, maybe as early as today. Orders are starting to come in and hopes are it will throw some fuel on the fire for sales of the core game as well. Privateer should go final this week. The elusive sound bug that had everyone so perplexed turned out to be a hardware problem. Now, we're focusing forward on a worldwide release date.

We're still working on a final version of Shadowcaster. Victor Penman, formerly the producer driving the project, has left EA to join Raven Software, the development house creating Shadowcaster. So ORIGIN has assumed the role of producer and is working with the guys from Raven and the programmers at EA.

On the horizon: Pacific Strike and Super Wing/3DO.

Dear Point Man,

Dear Point Man,
The freeway
construction crews
haven't been working
outside our office for
weeks, but we can't
arrive at the office usi

arrive at the office using the from-thesouth entrance yet. What's holding it up?

Signed, Trying to Turn

Dear Trying,

Unofficial Flagman Jeff Hillhouse was told that the crew was scheduled to wrap up this week (we'll see). Meanwhile, the barricade up now is a true State of Texas warning sign, so circumnavigate it at your own risk.

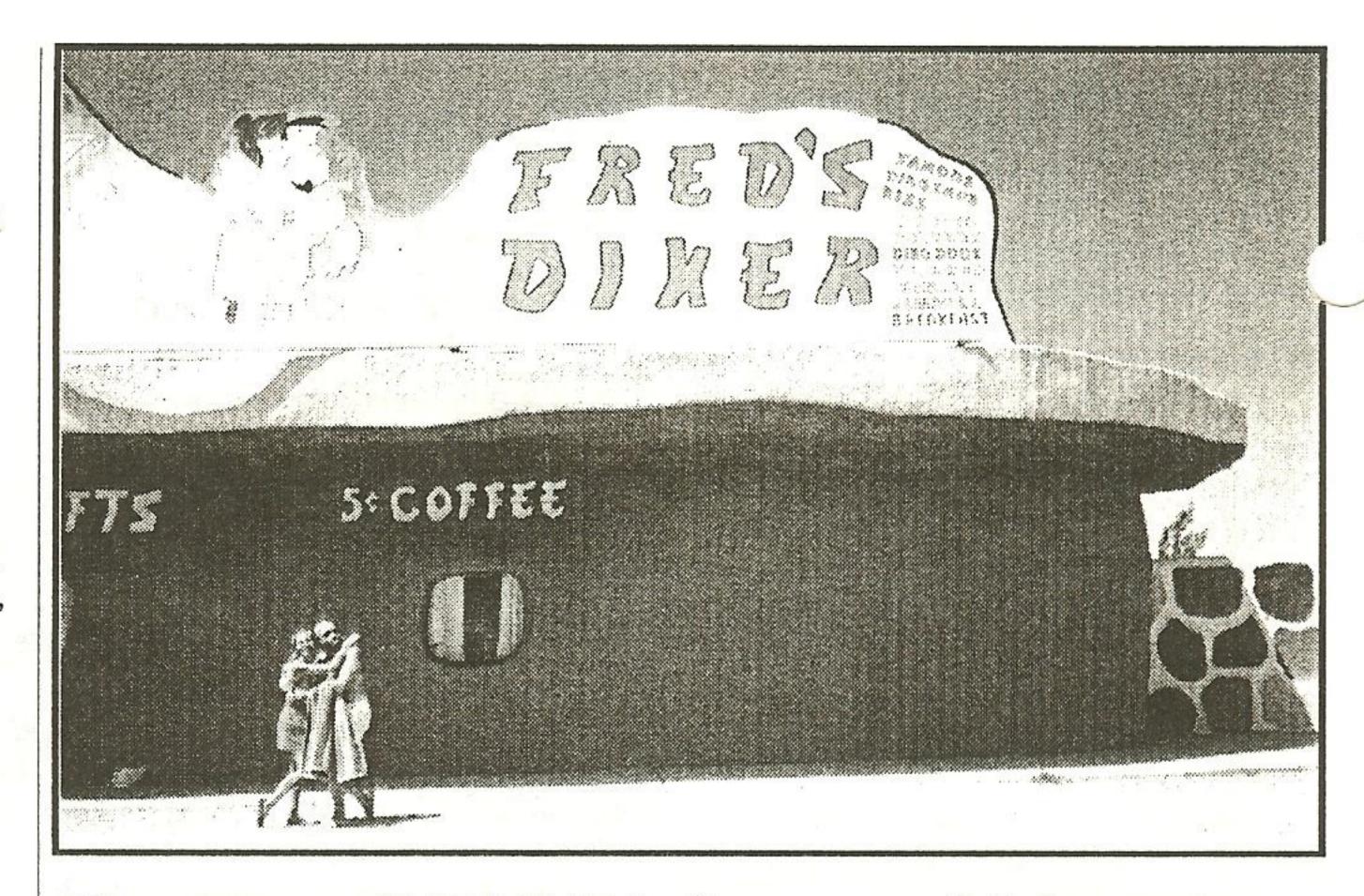
Dear Point Man,

Any status on the reorganization chart? It seems like an awful long time to put together a sheet of paper.

Signed, Lost in the Food Chain

Dear Lost,

Take heart. The top-level Org Chart appears in this issue of Point, outlining the UM. Watch for subsequent Org Charts detailing the remaining positions in the near future (now that job descriptions are being finalized).



## Former ORIGIN General Manager Possibly Spotted in Bedrock

(Somewhere in the USA South of Route 66)—Since his disappearance from Research Boulevard in late July, reported sightings to The Point of erstwhile General Manager, **Fred Schmidt**, have ranged from the sublime to the insane.

He's allegedly been spotted masquerading as Stephen Segal in airports throughout the country. People swear they've seen him jamming with the Grateful Dead in California rock clubs. There have been several reports of his cruising Austin streets in classic 50's era Chevy autos with none other than Elvis himself. As yet, Point editors have been unable to substantiate any of these typically (for ORIGIN) frenzied rumors.

Perhaps the most solid encounter with Wild Boris may have occurred last week when we've been told that a dozen or so ORIGIN employees may have

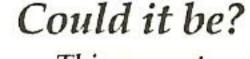
gathered at nearby watering hole BB
Rover's to swap bizarre stories of
tombstones, swampland, manure, damaged
freight and oil leases. WiBo reportedly
appeared to preach and lead singing for
Rover's Religious Revival meeting.
ORIGINites aren't talking openly, but a
lovely blond spokesperson for Rovers did
confirm that there had been a recent
appearance by the Duracel Brothers at the
humble roadside pub.

Just as this issue of Point was about to go to press, a set of photographs

mysteriously appeared on the copy desk. They revealed the lifeform of someone closely resembling Fred in a variety of poses with...Fred Flintstone! There was no note enclosed to explain. So what's the story here? Has he gone off to promote the upcoming Flintstone movie? Has he picked up and moved to Bedrock (wherever the hell that might be) to run "Fred's Diner"? Or, as many believe, has he simply lost his mind?

While all of the above scenarios are completely plausible where Wild Boris is involved, we suspect that it has something to do with his announced plans to establish a chain of "Club Fred's" (remember that stream of consciousness about water-filled limestone quarries, cold beer and chili dogs?) In addition, he's supposedly been scouting locations all across Texas, Arizona, and south of the border in Mexico.

That's all we know (or don't) for now. Anyone with info leading to his location or status should contact the Fredstopper's Hotline at 288-TIPS.



This computerenhanced
enlargement shows
the mystery couple
many believe to be
Fred and Donna
Schmidt.

