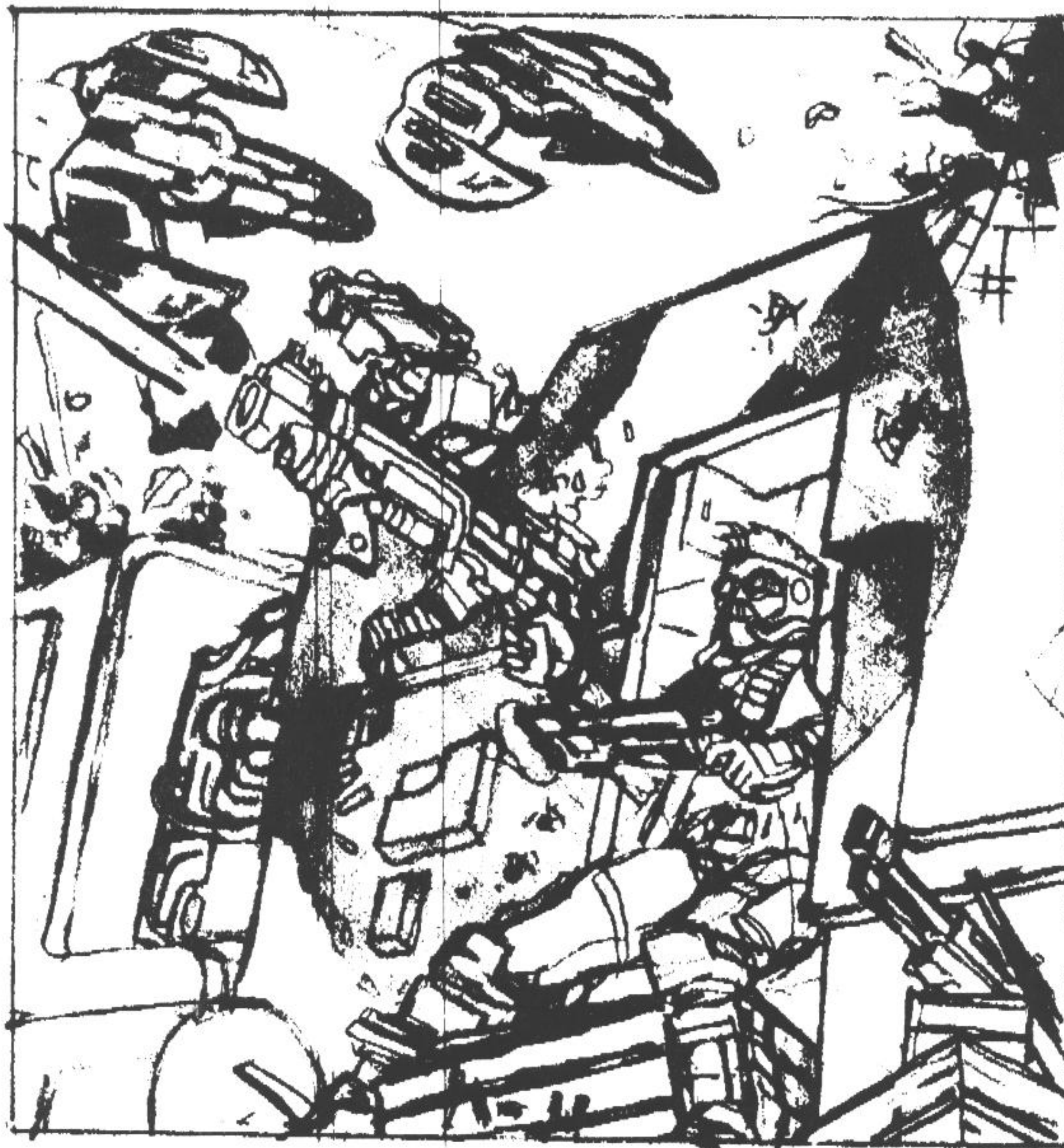




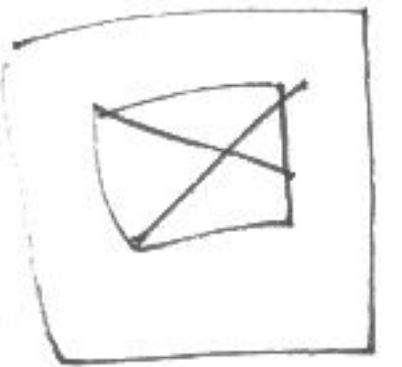
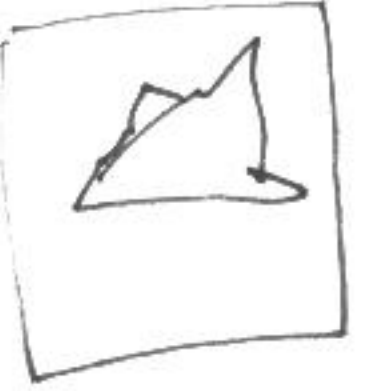
- YOUR EVERYDAY BULK SMUGGLER ATTEMPTING TO DRAG ILLEGAL KILRATHI WEAPONRY ABOARD HIS VESSEL UNDER FIRE FROM CLOSING FIGHTERS...
- NOTE SHADOW OF KILRATHI FIGHTER DESCENDING ON HULL OF SHIP, STRONG LIGHT FROM INSIDE SHIP BACKLIGHTS FIGURE.



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PRINTED IN
U.S.A.

PRIVATER

#ORIGIN



Landsmann&Schutz

Publishers and Problem Solvers for the School and Youth Markets

To:

Joel

Company:

Origin Systems

From:

Greg Follender

Project:

Date:

Time:

Number of pages
including this cover sheet:

<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
1	2	3	4	5	6	7

Message:

Joel - don't mind the face
on the sketch he will look Van Dammeish
on the finish. - Greg

TDA - 156-100
TDA - 227-265

300 East 34th Street
Suite 32F
New York, NY 10016
(212) 684-2484

Landsmann&Schutz

Publishers and Problem Solvers for the School and Youth Markets

To: Joel Company: Origin Systems
From: Greg Follender
Project:
Date: 8/19/92 Time:
Number of pages including this cover sheet: ☐ 1 ☐ 2 ☐ 3 ☒ 4 ☐ 5 ☐ 6

Message:

Joel - Here is an alternative to cockpit scene - tell me what you think

- Also please send specs of fighter ship at proper angle for authenticity

- need more specs & specifics for b/w illustrations - need to know what uniforms look like, weapons, etc.

- please send sizes

What is a 1/2 column?

" " " peregrine?

What is a "Gladius"?

Also please send faxes c/o Eric Hamilton

otherwise it might confuse co-workers and then they'll throw away your fax

300 East 34th Street
Suite 32F
New York, NY 10016
(212) 684-2484

08. 18. 92 02:33 PM *ORIGIN SYSTEMS INC. P03

— Send specs & designs
for all ships

- 1- Butch guy in flight suit with a big gun for Mercenary Guild ad.
1/2 column
- 2- Fighter that you can buy. } }
Tugboat that you can buy. } All three in one 1/2 page ad for Floyd's Ships on New Detroit.
Merchant ship you can buy. } }
- 3- Tough woman with drink in woody English pub for King's Arms advertisement. ← Kings Arms?
1/4 column send details
- 4- Warp Effect - the flash as a ship enters a "star gate" as another ship waits.
1/4 column by 2 columns
- 5- Kilrathi attacking Exploratory Service scouts, their one escort futilely firing back.
1/2 column
- 6- Pirates boarding a sparred merchant ship, debris surrounds the ships.
1/4 column by 2 columns
- 7- Landscape for Pleasure planet: Coastal city with futuristic Vegas or Atlantic City look. Ad.
1/4 column by 2 columns
- 8- Workers installing a turret on a ship you can buy. ← turret appearance
1/4 column
- 9- Space traffic around a mining asteroid.
1/2 column
- 10- Church of Man home temple with Eye symbol prominent. Ad. ← send eye graphic or
1/2 column such
- 11- Interior bar scene: people making deals / Star Wars bar with no aliens
1/2 page
- 12- Clean cut bounty hunter holding bedraggled criminal by handcuffs
1/2 column
- 13- Small fighter escorting large freighter. space station in back ground. Ad.
1/4 column by 2 columns
- 14- Hand inserting credit card size disk into a ship's instrument panel.
1/4 column
- 15- Local militia ships in formation.
1/2 column
- 16- Shaking hands with a sales man in a commodity exchange (huge piles of crates and goods in background).
1/2 page
- 17- Person @ mission computer: industrial ATM with place for card and palm print, etc.
1/2 column
- 18- Big Confederation military ships with clear markings / planet in background
1/4 column
- 19- Huge hangar scene with repair and refuel and landings of many ships
1/2 page
- 20- Silhouettes of the following ships in 1/4 column:

Confed Destroyer
Stiletto
Broadsword
Dralthi
Kamekh
Talon
Drayman
Oladius
Peregrine
Merchant
Fighter
Tug-boat
Clunker

what're these?

08. 18. 92 02:33 PM *ORIGIN SYSTEMS INC. P04

21- The following ship modifications in 1/4 column:

Scanner

Big ship's gun

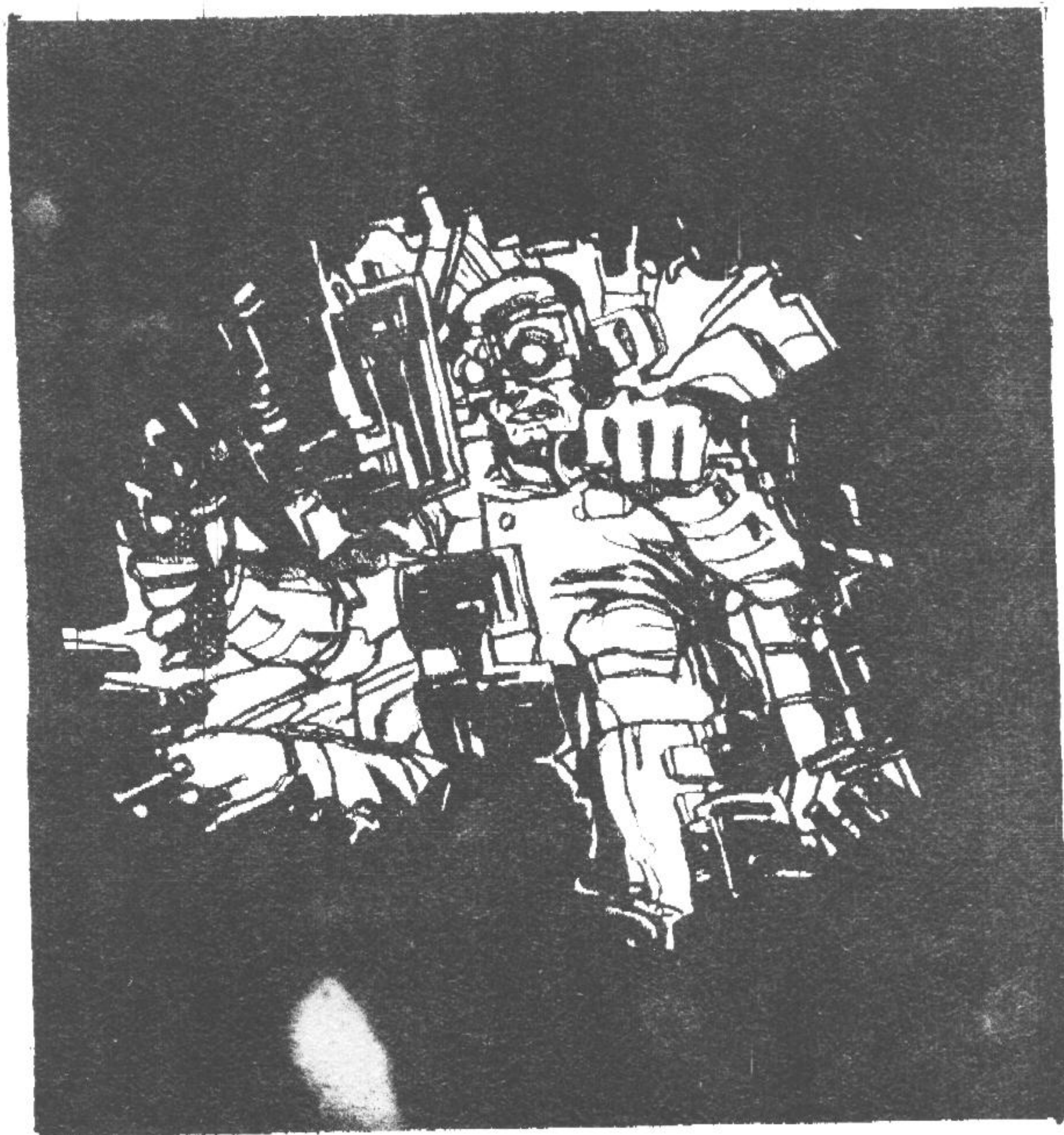
Missile

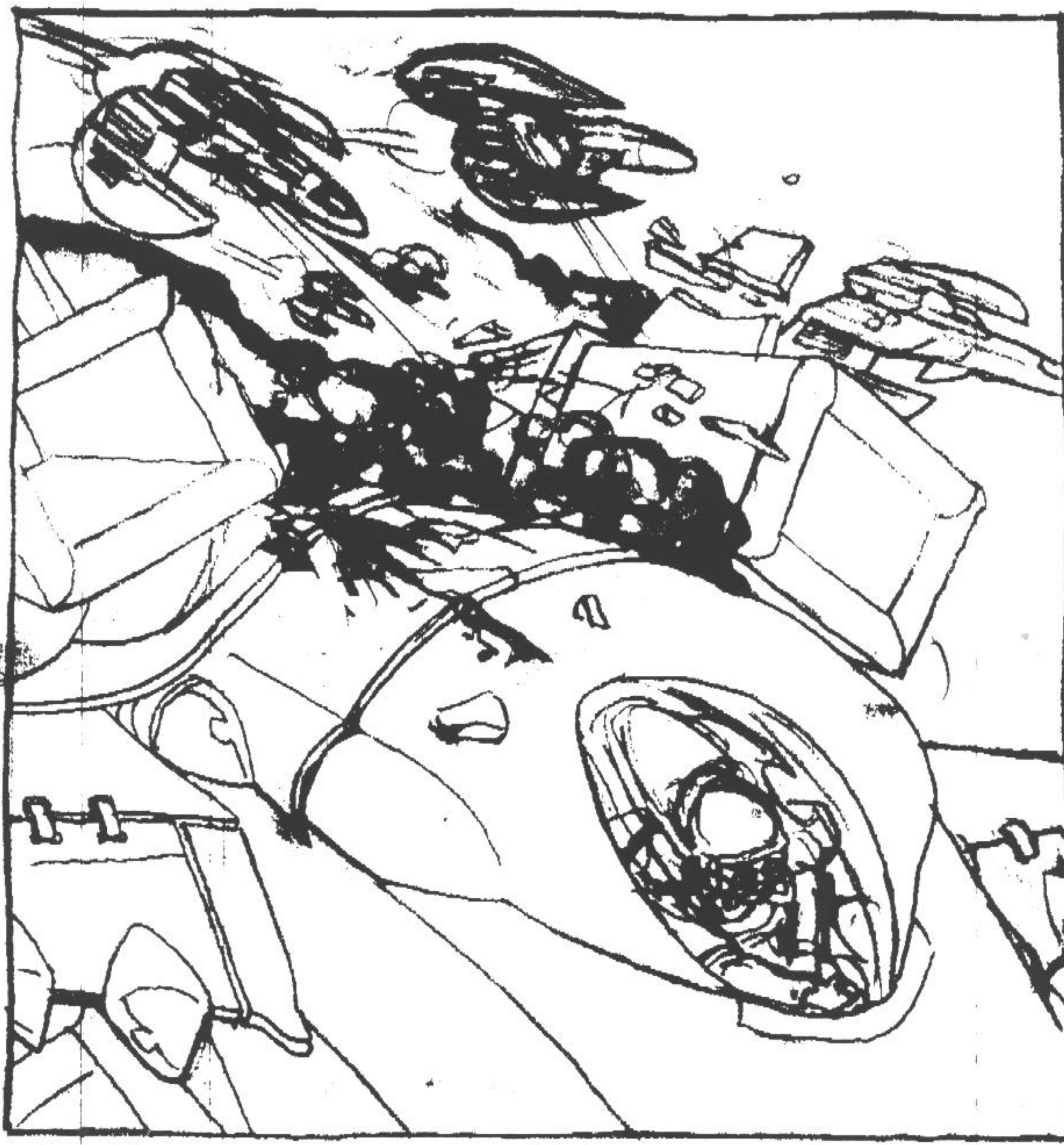
Engine thing (dilithium jump drive component thingy)

Cargo pods for exterior of ships.

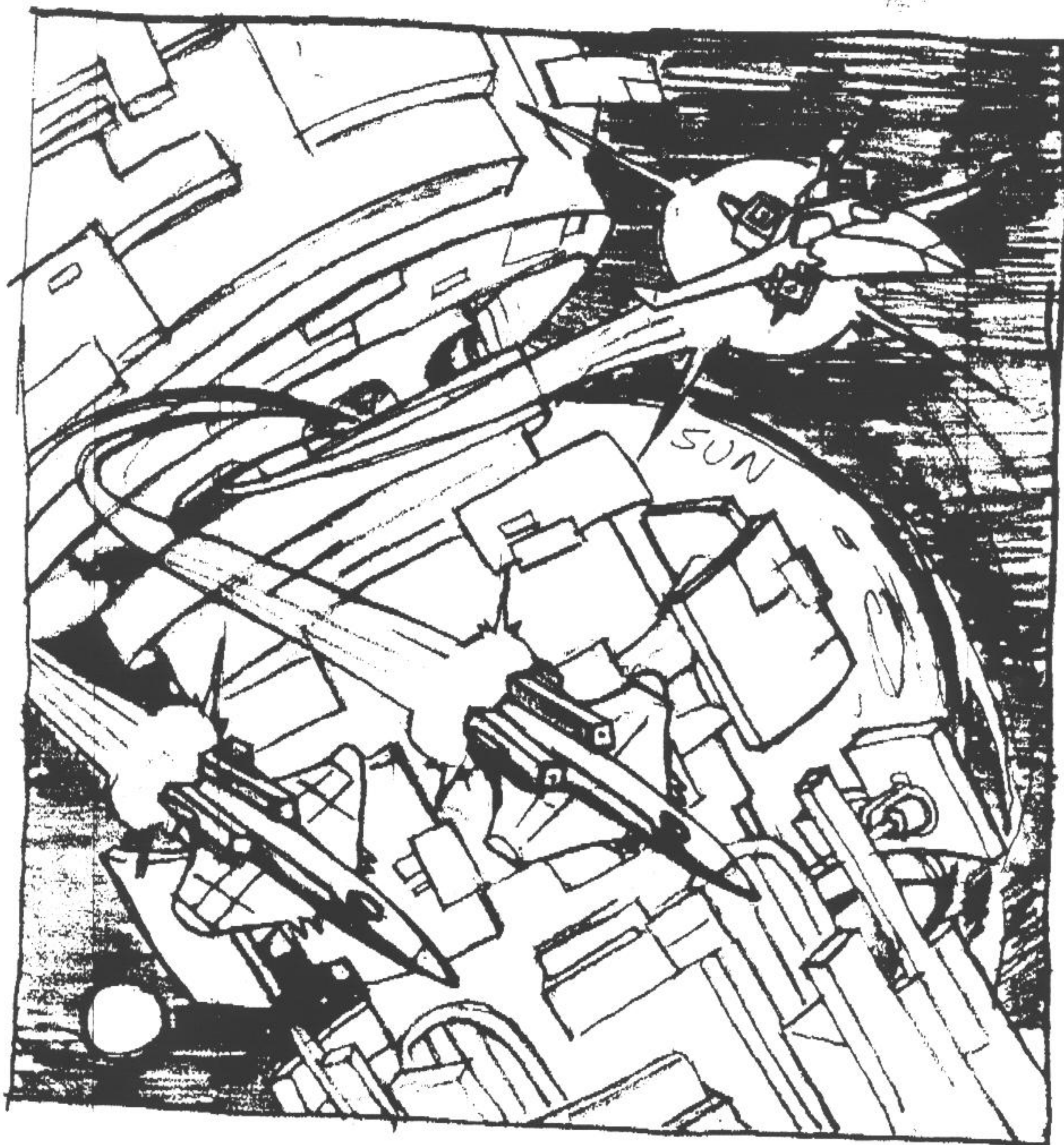
give specs if important

~ INNER COCKPIT SCENE - DRAMATIC LIGHTING -
LIGHT BLUE/GREEN GLOW ON CHARACTER

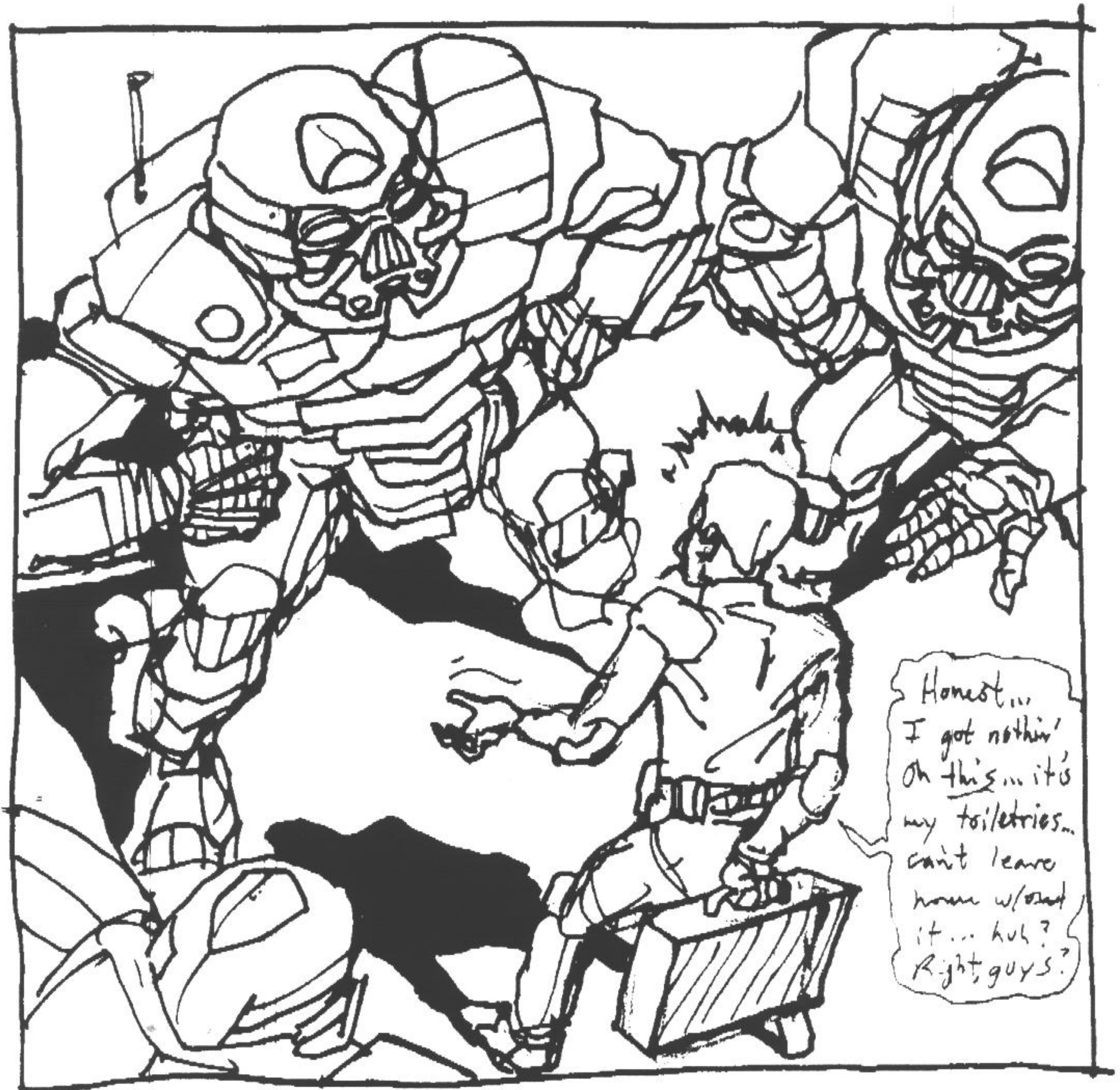




~ COCKPIT SCENE OF FIGHTER CRAFT BEING BOMBARDED
BY ENEMY KILRATH/ FIRE...

~~STATION~~

SQUAD OF FIGHTER SHIPS LEAVING SPACE STATION —
SUN OF SOME SORT (PLANET?) SETS BEHIND
LOOMING STATION, ILLUMINATING IT...



~ CHARACTER CAUGHT BY INTERSTELLAR POLICE FOR
FENCING BLACK MARKET WEAPON, DRUGS, ETC. (Could also
do aliens surrounding character or various unsavories...
"a drug or weapon deal gone bad")



* IDEA!

CHARACTER ENSURING A FAVORABLE BALANCE OF
TRADE W/ ALIEN BLACK MARKETEEER (..ICK..)



ORIGIN SHIPPING REQUEST

DATE: 9-21-92

FROM: JOEZ MANNERS

DEPARTMENT: PD

☒ Please return this form to me when
done noting actual date shipped.

METHOD OF SHIPPING:

- ☐ Best Way (I need it there in ____ days!!!)
☐ U.S. MAIL
☐ UPS GROUND
☐ UPS 2nd Day
☒ Overnight

SHIPPING ADDRESS:

☒ Address Below

☐ See Attached for address

GREG FOLLENDER
 169 SUFFOLK
 Apt # 3
 New York, New York
 10002-6624

PACKAGE CONTENTS/COMMENTS/OTHER SHIPPING INSTRUCTIONS:

PHOTOS, Docs & FLYERS

ID# 2301

INFORMATION BELOW TO BE COMPLETE BY SHIPPING CLERK.

DATE SHIPPED:	<u>9-21-92</u>	PACKAGE WEIGHT:	<u>1 lb</u>
BUDGET ACCT:	<u>2-300-612</u>	SHIPPING METHOD USED:	<u>Ref</u>
COST:	<u>\$10.00</u>	INITIALS:	<u>RL</u>

Landsmann&Schutz

Publishers and Problem Solvers for the School and Youth Markets

To: Joel Manners

Company: Origin

From: Greg Follender

Project:

Date: 10/8/92

Time: 2:00

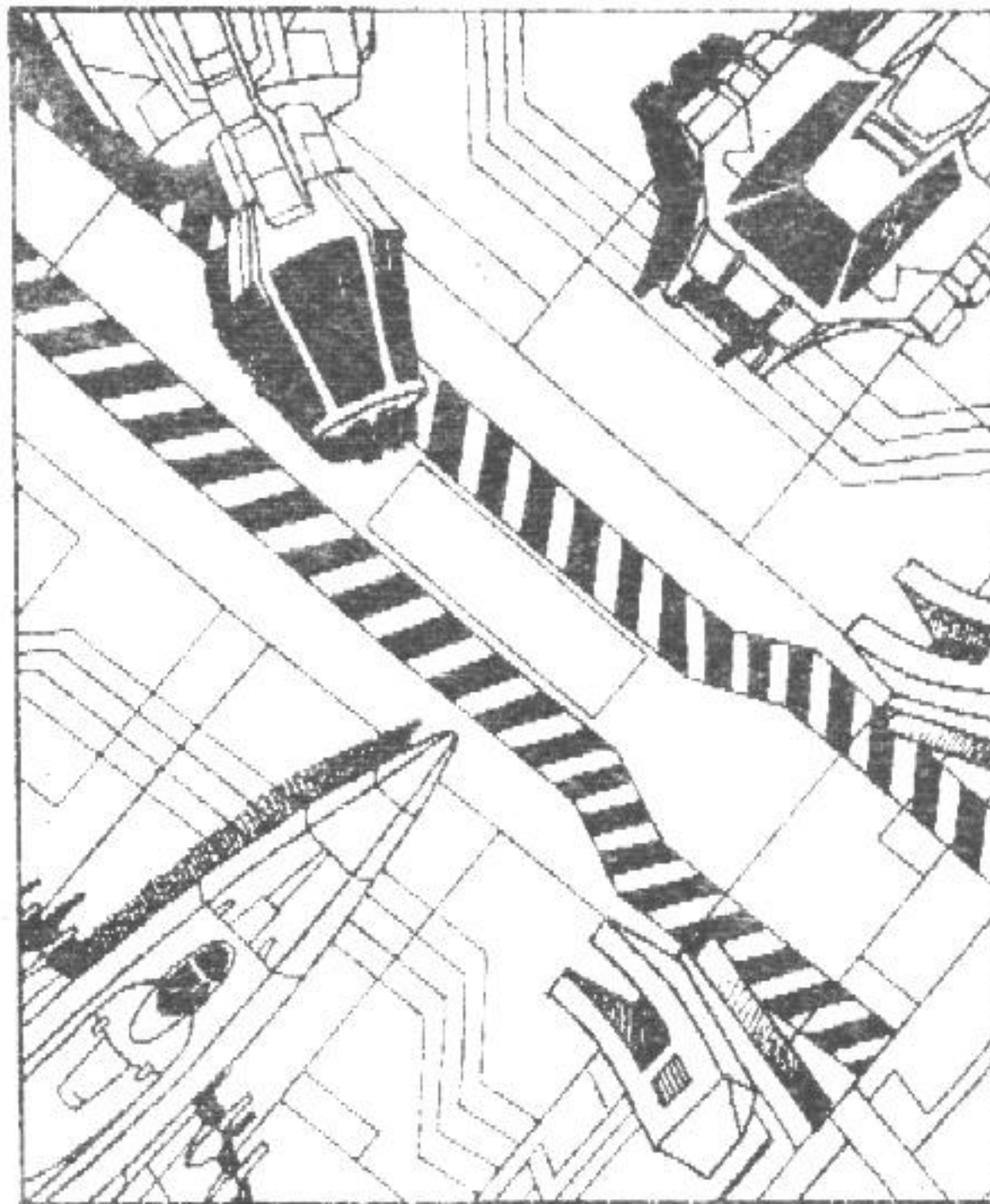
Number of pages
including this cover sheet:

<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
1	2	3	4	5	6	

Message:

300 East 34th Street
Suite 32F
New York, NY 10016
(212) 684-2484

10/08/1992 12:51 PM







Joel Manners
Origin Systems

October 21, 1992

FAX #: 512-327-8011

From: Greg Follender
RE: Cover Illustration (Kill Fee)

Cover Illustration Kill Fee

\$600.00

Total

\$600.00

TOTAL P.01

10.21.92 03:57 PM P01

ORIGIN SHIPPING REQUEST

DATE: 11-16-92

FROM: JOEL MANNERS

DEPARTMENT: PD

☒ Please return this form to me when
done noting actual date shipped.

METHOD OF SHIPPING:

- ☐ Best Way (I need it there in ____ days!!!)
☐ U.S. MAIL
☐ UPS GROUND
☒ UPS 2nd Day
☐ Overnight

SHIPPING ADDRESS:

☐ Address Below

☐ See Attached for address

GREG FOLLENDER
169 Suffolk
Apt # 3
New York, New York
10002-1624

PACKAGE CONTENTS/COMMENTS/OTHER SHIPPING INSTRUCTIONS:

Document Art

ID# 2300

INFORMATION BELOW TO BE COMPLETE BY SHIPPING CLERK.

DATE SHIPPED:	<u>11-16-92</u>	PACKAGE WEIGHT:	<u>1/16.</u>
BUDGET ACCT:	<u>2-300-6120</u>	SHIPPING METHOD USED:	<u>Blue</u>
COST:	<u>\$5.25</u>	INITIALS:	<u>P.A.</u>

Fax To: Joel Manners, *Origin Systems*

From: Greg Follender

RE: Phone Billing

Dear Joel:

Here is the breakdown of the amount of phoning to Origin Systems that I had made.

1992

July	23 Minutes
August	52 Minutes
September	127 Minutes
October	106 Minutes
November	45 Minutes

Total	353 Minutes
x \$.25 per Minute phone fee	

\$88.25 Telephone Billing

Call me if there are any problems. Thanks.

Greg

Joel Manners
Origin Systems

December 14, 1992

FAX # 512-327-8011

FROM: Greg Follender
169 Suffolk Apt. #3
New York, N.Y. 10002-1624
RE: Black and White Illustration Fee

Black and White Illustration Fee	\$1,500.00
	<hr/>
Total	\$1,500.00

GF: Since I didn't know exactly which things you needed pictures of I got as many as I knew for sure ... if you need ad copy or more pictures let us know but there should be plenty here to keep you up nights. All pictures are labeled on the back, for your convenience ... look at Claw Marks for column width and height (it also has descriptions and pictures of many of the ships in the game).

Mr. I-love-hyphens-almost-as-much-as-elipses ... Nichols

X- Butch guy in flight suit with a big gun for Mercenary Guild ad, a sort of legal Soldier of Fortune "It's not just a job, it's fraggin' a few furballs".

1/2 column.

X- Fighter (Centurian) that you can buy. }}

Tugboat (Orion) that you can buy } All 3 in one 1/2 pg ad for Floyd's Ships on New Detroit.

Merchant ship (Galaxy) you can buy. }} See photo reference

YOU WANT DEALS, WE GOT DEALS
STRAIGHT FROM THE FACTORY TO OUR SHOWROOM
WITHOUT LEAVING THE SURFACE!

X- Tough woman with drink in woody English pub for King's Arms advertisement.

1/4 column - see photo reference

X- Warp Effect - the flash as a ship enters a "star gate" as another ship waits.

1/4 column by 2 columns - Jump hole is a warped area in space but use imagination

X- Kilrathi attacking Exploratory Service scouts, their one escort futilely firing back.

1/2 column - 2 tarsus/1 Broadsword

X- Pirates (Talons) boarding a scarred merchant (Galaxy) ship, debris surrounds the ships.

1/4 column by 2 columns

X- Landscape for Pleasure planet: Coastal city with futuristic Vegas or Atlantic City look. Ad.

1/4 column by 2 columns -

X- Workers installing a turret on a ship you can buy.

1/4 column - Section is: Modifying Your Ship

X- Space traffic around a mining asteroid.

1/2 column - Industrial activity for us ein describing major activity in Humboldt

X- Church of Man home temple with Eye symbol prominent. Ad.

1/2 column - get eye symbol from Talzeal

X- Interior bar scene: people making deals / Star Wars bar with no aliens.

1/2 page - see photos

X- Clean cut bounty hunter holding bedraggled criminal by handcuffs to show criminal element.

1/2 column - perhaps a Perrigrine in background

X- Small fighter (Stilleto) escorting large freighter (Drayman): space station in back ground. Ad.

1/4 column by 2 columns -

X- Hand inserting credit card size disk into a ship's instrument panel for section on software ship modifications. Use imagination

1/4 column

X- Local militia ships in formation.

1/2 column - gladius'

X- Shaking hands with a sales man in a commodity exchange (huge piles of crates and goods in background).

1/2 page - see Warehouse for setting

X- Person @ mission computer: industrial ATM with place for card and palm print, etc.

1/2 column -

X- Big Confederation military ships with clear markings / planet in background. The power of the Confederation is context

1/4 column - Frigview.fli

X- Huge hangar scene with repair and refuel and landings of many ships.

1/2 page - New Detroit ? - MANISSE -

Michael
Parkes

3:00
M&N.

Jennifer

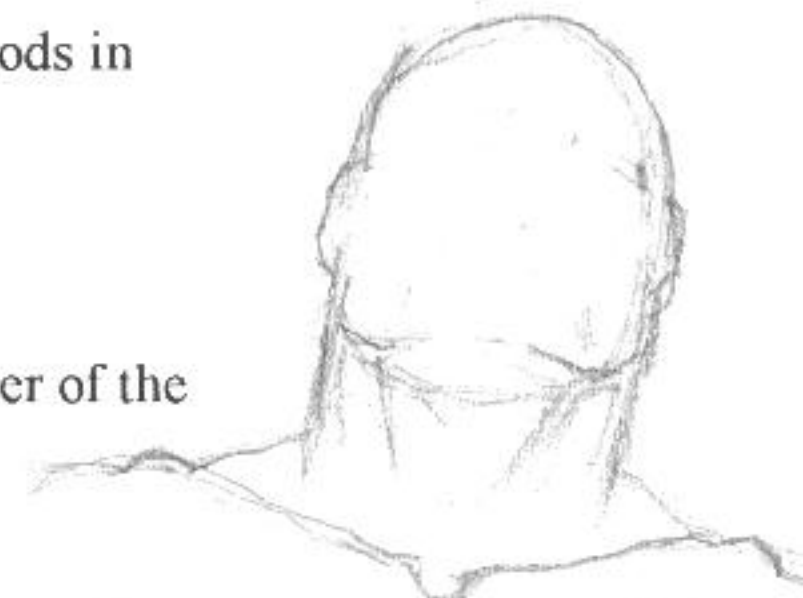
212 473 2546

1/2 column

1/2 page

1/2 column

1 column width
1/2 page down



1 800 238 5365

39
39
16

39
39
16



Specific work for hire illustration services:

This agreement is made as of January 5, 1993 (the "Effective Date") by and between Greg Follender, an independent freelance illustrator located at 169 Suffolk street, number three, New York, New York, 10002 - 1624 (Greg Follender) and Origin Systems, Inc. with its principal place of business at 110 Wild Basin Dr., Suite 230, Austin, Texas 78746 ("Origin")


The Illustrator Greg Follender agrees to do illustrations and related tasks as directed by Al Nelson who shall be the representative of the Contractor, Origin Systems, Inc.


The rate of compensation will be:

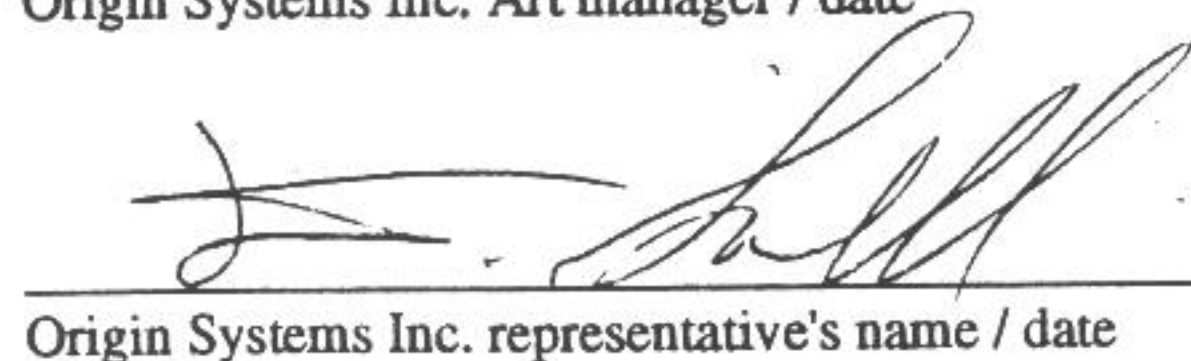
\$ 150.00 dollars per comic page.

All credits will be determined at Origin's discretion.

The final deadline for all illustrations shall be March 25, 1993. Origin shall make a determination of acceptability within 14 days of delivery. The illustrator shall be responsible for making all work conform to Origin's requirements. Any work not to Origin's standards shall be redone and submitted in a timely fashion. Failure to do so may result in termination of this agreement. With finished artwork the illustrator should also submit invoices for the work at the rate listed above. When payment is made to the illustrator, all artwork, illustrations sketches and rights associated with the work shall become the sole property of Origin to use in any fashion, in perpetuity, in accordance with applicable work for hire conventions.

 1/5/93
Illustrator's Name / Signature and today's date

 1/5/93
Origin Systems Inc. Art manager / date

 1/7/93
Origin Systems Inc. representative's name / date

QUESTIONS ABOUT PRODUCT BOX COVER ART

1. Who is the primary audience? Are the user and purchaser different persons ?
2. What Origin products do we want to associate this product to ? What imagery do they use ?
3. What color themes do our other products use ?
4. What color themes do our competitors use ?
5. What is the most inovative / exciting feature of the product ?
6. What is the greatest distance that this image should be "readable" at ?
7. What other uses might be made of the image?
8. Where will the logo be posistioned ? How large will it be ?
9. What is the artist's strongest skills / stylistic tendencies ?
10. What type of scene is most often seen during game play ?
11. What are the technical spec.'s and requirements for reproduction ?
12. What will draw your eye to the box on the shelf ?

Srennam (e@j)