

Cain, Billy

From: Irving, Robert
Sent: Friday, May 23, 1997 5:39 PM
To: ML WCP DESIGN; ML WCP PROGRAMMERS
Subject: New comm data has arrived

There is new data up in DSRC\COMMS, DSRC\LANGUAGE\PILOTS, and their respective DATA directories.

Don't get it down until Andy has put up (and declared acceptable) the new executable, or I will have you flayed when you whine about your game breaking.

Now here's the fun bit:

When you use the new stuff, your game will break anyhow. *sigh*

This will happen any time one of the major characters (Hawk, Maniac, etc.) or the incidentals (SAR, marine shuttle) is used. If this happens, it should spit out a nice little error message, and you merely need to perform the following steps.

- 1) figure out which pilot you're missing (e.g. MAESTRO)
- 2) copy DATA\COMMS\GIANT.IFF to DATA\COMM\missing_pilot.IFF
- 3) copy DATA\LANGUAGE\PILOTS\GIANT.IFF to DATA\LANGUAGE\PILOTS\missing_pilot.IFF
- 4) note that "missing_pilot" in the above lines refers to the NAME OF THE PILOT you need

This will temporarily fix your problem until we can get the remainder of the files put up (probably Tuesday).

Enjoy,

Rob