

1) copy <sup>capship.xmf</sup> xmf to shipname.xmf

2) change int 32 CapShipId - C - shipname

3) find name in capship.def or add (recompile) tell people

4) med.cfg changes (add capship.prp to end)

5) base (base mesh name)

copy midway.iff mesh to new capship.iff