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To: Sommers, Andy
Cc: ML WING DESIGN
Subject: Final Object Type Names (1.1F)

FIGHTERS

CF - 1a Stingray Plasma Cannon Cluster

(If cluster) Target ID: Stingray Cluster
(If single) Target ID: Stingray

Length: 18 meters
**CF - 1bb Tri-ray
Bomber Cluster**

(If cluster) Target ID: Ray Cluster - B
(If single) Target ID: Ray - B

CF - 1bt Tri-ray Torpedo Cluster

(If cluster) Target ID: Ray Cluster - T
(If single) Target ID: Ray - B

CF - 1bm Tri-ray Miner Cluster

(If cluster) Target ID: Ray Cluster - M
(If single) Target ID: Ray - B

CF - 1c Ray Fighter Cluster

(If cluster) Target ID: Ray Cluster - F
(If single) Target ID: Ray - F

Length: approx. 18 meters
Mass: approx. 10 metric tonnes

"NODE" Power Generator Ship Stats:

(If targeted like a cap ship constituent part?) Target ID: Ray Cluster Node
(Never single) Target ID: None

SK - 3a Siren Shield Killer

Target ID: Siren
**FA - 6a Moray
Multi-role Fighter**

Target ID: Moray

SF - 8a Manta Conventional Space Superiority Fighter (Ace ship)

Target ID: Manta Ace 1
Target ID: Manta Ace 2
Target ID: Manta Ace 3
Target ID: Manta Ace 4
Target ID: Manta Ace 5
Target ID: Manta Ace 6
Target ID: Manta Ace 7

VF - 2 Squid
Interceptor

Target ID: Squid

STARSHIPS

FD - 4a Skate
Corvette Fighter Destroyer Corvette

Target ID: Skate Corvette

DD - 4 Orca
DESTROYER

Target ID: Orca Destroyer

SSK - 1 Narwhal
STARSHIP KILLER

Target ID: Narwhal Ship Killer

CA - 2 Marlin
CRUISER

Target ID: Marlin Cruiser

CV - 5 Osprey
CARRIER

Target ID: Osprey Carrier

DN - 6 Tsunami
DREADNOUGHT

Target ID: Tsunami Dreadnought

T - 1 Leatherback
TRANSPORT

Target ID: Leatherback Transport

MISC. ALIEN SPACEFLIGHT OBJECTS

Cargo Container:
Alien Cargo (Red Cross, Ammo, Generic)

(if Red Cross) Target ID: Alien Container
Target Contents: Unknown (MED will have data)

(if Ammo) Target ID: Alien Container

(Target Contents: Unknown (MED will have data))

(if Generic) Target ID: Alien Container

Target Contents: Unknown (MED will have data)

Worm Hole Towers:

Alien Worm Hole Towers (Seven)

Target ID: Tower 1

Target ID: Tower 2

Target ID: Tower 3

Target ID: Tower 4

Target ID: Tower 5

Target ID: Tower 6

Target ID: Tower 7

Alien Starbase

Target ID: Alien Starbase

Alien Dry Dock

Target ID: Dry Dock Piece 1

Target ID: Dry Dock Piece 2

Target ID: Dry Dock Piece 3

Target ID: Dry Dock Piece 4

Alien Ship Repair Drone

Target ID: Repair Drone

Alien AA Turrets

Target ID: Floating Turret

Alien Modified Kilrathi Buoy

Target ID: Unknown

Alien Communication Facility (Radar/Comm)

Target ID: Comm Facility

Alien Probe

Target ID: Alien Probe

Alien Mines (Series E)

Target ID: Mine

ALL KILRATHI

DRALTHI

Target ID (always known): Dralthi

VAKTOTH

Target ID (always known): Vaktoth

Kilrathi Starships

CORVETTE

Target ID (always known): Corvette

MISC. KILRATHI SPACEFLIGHT OBJECTS

Kilrathi Cruiser, Derelict – In first mission

Target ID: Kilrathi Cruiser

Kilrathi Destroyed Fleet Debris Field

Target ID: None

Kilrathi Star Base

Target ID: Kilrathi Starbase

Kilrathi Mining Facility (may have been cut - bjc)

Target ID: Unknown

I don't believe this is still needed.

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FIGHTERS

F -106a Piranha

Scout Fighter

Target ID: Piranha

F/A-105a Tigershark

Multi-Role Fighter

Target ID: Tigershark

F-110a Wasp

Interceptor

Target ID: Wasp

F-108a Panther

Space Superiority Fighter (Class B)

Target ID: Panther

F-109a Vampire

Space Superiority Fighter (Class A)

Target ID: Vampire

BOMBERS

TB-81a Shrike
Torpedo Bomber (Class B)

Target ID: Shrike

TB-80a Devastator
Torpedo Bomber (Class A)

Target ID: Devastator

Other Small Ship Classes

SR - 51 Seahawk
Early Warning and Control Ship (AEW/AWACS)

Target ID: AWACS

SAR - 23 Condor
Rescue/Refueling Shuttle
Target ID (if SAR): Confed SAR
Target ID (if Refueling): Confed Refueler
Target ID (if Shuttle): Confed Shuttle

As SAR

These are spacecraft are often tasked with recovering downed pilots, and sometimes other objects such as data buoys, etc.

As REFUELER

They are also dedicated to refueling and rearming fighters that must fly long missions away from their carrier.

As SHUTTLE

A specialized personnel transport/carrier-on-board-delivery (COD) pack is also available.

TS - 10 Lamprey
Marine LC (Shuttle)

Target ID: Marine LC

STARSHIPS

C - 9 Pelican
Transport
Target ID: Confed Transport

D - 5 Nautilus
Destroyer (DD)

Target ID: Confed Destroyer

CA - 31 Mercury
Cruiser (CA)

Target ID: Confed Cruiser

CV - 8 Poseidon

Fleet Carrier (CV)

Target ID: Confed Carrier

TCS MIDWAY - CVX 1

Target ID: TCS Midway

MISC. CONFED SPACEFLIGHT OBJECTS

Cargo Container:

Confed Cargo (Red Cross, Ammo, Generic)

(if Red Cross) Target ID: Confed Cargo

Target Contents: Unknown (MED will have data)

(if Ammo) Target ID: Confed Cargo

(Target Contents: Unknown (MED will have data)

(if Generic) Target ID: Confed Cargo

Target Contents: Unknown (MED will have data)

Confed Ship Repair Drone

Target ID: Repair Drone

Confed Distress Beacon

Target ID: Distress Beacon

Confed Ejection Pod

Target ID: Ejection Pod

Confed Relay Station

Target ID: Relay Station

Confed Spy-Eye (Alien Mods)

Target ID: Unknown