

PRIVATEER™ RIGHTEOUS FIRE™ INSTALLATION GUIDE

THIS BOX CONTAINS:

- (2) 3.5" floppy disks (your game!)
- *Install Guide* (2 pp.) with instructions on continuing from *Privateer*, plus new features

Note: Righteous Fire begins a year after the end of the adventure featured in Privateer. To get the most enjoyment out of both games, we recommend that you finish Privateer before beginning Righteous Fire.

The following instructions describe how to install Righteous Fire onto your hard drive. Righteous Fire provides you with new missions, features and hot keys. These features make gameplay easier and more enjoyable.

SYSTEM REQUIREMENTS

- *Privateer* installed on your system
- 4 megabytes of additional hard drive space free on your system

INSTALLATION

1. Turn on your computer and wait for a DOS prompt.
2. Insert Disk 1 of *Righteous Fire* into a 3.5" floppy drive.
3. Type the drive letter (A: or B:) and press **Enter**.
4. Type INSTALL and press **Enter**.
5. Follow the instructions given by the install program.

Note: If you wish to change your sound configuration, go back and re-run the install program in your *Privateer* game directory.

RUNNING RIGHTEOUS FIRE

Your *Privateer* saved games will be unaffected by *Righteous Fire*. Note that *Righteous Fire* saved games bear the file name extension “.prs” instead of the “.sav” used in *Privateer* saved games.

To begin the game:

1. Switch to the directory to which you installed *Privateer* and *Righteous Fire* (for example, CD\PRIVATER).
2. Type RF .
- 3a. To load an old *Privateer* ship, select NEW from the main menu, and when asked if you want to load an old ship, press . Then select the saved game you want to load.
- 3b. To start *Righteous Fire* **without** loading an old ship, select NEW from the main menu, and when asked if you want to load an old ship, press .

NEW FEATURES

Note: These new features will **not** carry back to your original *Privateer* game.

Kill Breakdown

In the Finance screen of your Quine personal computer, you can see the number of ships you've destroyed, in a group-by-group breakdown. Next to each listing is a letter representing that group's official disposition toward you.

- F for friendly
- N for neutral
- H for hostile

Ship Enhancements

Righteous Fire includes several items that were not available in *Privateer*, and your ship is able to carry higher upgrades of shields and generators than before. You purchase the new items for your ship from the Ship Modification Screen, just as you did in *Privateer*.

<i>Fusion Cannon</i>	Most powerful gun currently available.
<i>Isometal Armor</i>	Most powerful armor currently available.
<i>Gun Cooler</i>	Increases all of your guns' refire rates.
<i>Shield Regenerator</i>	Increases the speed at which your shields regenerate.
<i>Thrust Enhancer</i>	Increases your ship's acceleration, allowing you to reach desired speeds and headings faster.
<i>Speed Enhancer</i>	Increases your ship's maximum velocity.
<i>Advanced Repair Droid</i>	Repairs your ship's damage more quickly than the standard repair droid.

In-Flight Controls

- Increases your shield level.
- Sets your ship to maximum velocity.
- Cycles backwards through nav points and quadrants in the navigation map.

TROUBLESHOOTING

Q: I'm getting an Error Code: D002 - FFFF. What should I do?

A: You are experiencing a sound card configuration problem. Please make sure you have selected the correct IRQ, DMA and IO Address for your sound card. Please recheck your sound card documentation for the proper values and try reconfiguring sound. Also, a common error is having more than one peripheral (for example, sound card and printer) at the same setting. Reconfigure sound, choosing unique IRQ ports for each peripheral.

If you have any other problems with *Righteous Fire*, please read the README.TXT file in your game directory. It contains basic troubleshooting information.

If you still have problems, feel free to contact our Product Support department at (512) 335-0440, Monday - Friday, 9 a.m. - 5 p.m., Central time.

Be sure to have the following information ready when calling:

- Contents of CONFIG.SYS
- Contents of AUTOEXEC.BAT
- DOS version you're using
- Mouse and mouse driver type
- Graphics card and sound board(s)
- Type of computer
- Error messages (if any)
- RAM memory installed
- Amount of free base RAM

CREDITS

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