

The Wing Commander Prophecy: 30th Anniversary Edition has controller support on PC thanks to the team at GOG, but currently requires activation in-game. Default control schemes have been mapped for the following controller families:

- Xbox Series X/S
- Xbox One
- Xbox 360
- PlayStation DualSense
- PlayStation DualShock

For any of these controllers on PC, ensure that Steam Input is disabled (it should be off by default).

To activate your controller, follow these steps:

1) Boot the game
2) Once on the Midway, press Esc to bring up the Pause menu
3) Select “Options Menu”
4) Select “Gameplay”
5) Under the “Control Type” section, choose “Joystick”
6) Select “Accept” and Return to Game

On the Steam Deck, Wing Commander Prophecy will utilize Steam Input. Please setup Steam Input via the following steps:

7) Navigate to Wing Commander Prophecy: 30th Anniversary Edition on the Steam Deck
8) From the game’s page in Steam, select the Controller icon
    a) (On the Steam Deck, Steam Input should already be enabled by default)
9) The “Official Wing Commander Prophecy: 30th Anniversary Edition - Default” template should be selected. If not, please follow the next steps.
10) Select the “Recommended” tab
11) Choose the “Official Wing Commander Prophecy: 30th Anniversary Edition - Default”
12) Select “Apply Layout”
13) Launch the Enhanced version of the game
14) On the Launcher menu, select the “Movie Quality” dropdown and choose Original

    a) Unfortunately, the Master Upscaled and Master Source videos are not playing on the Steam Deck due to the video player incompatibility
15) Select Wing Commander Prophecy or Secret Ops
16) If the game boots to a black screen, press B to bypass
17) Once on the Midway / Cerberus, press the Menu button to bring up the Pause Menu
18) Select “Options Menu”
19) Select “Gameplay”
20) Under the “Control Type” section, choose “Keyboard”
    a) Note: The Steam Deck is mapping to keyboard controls
21) Select “Accept” and Return to Game
22) See below for the Steam Deck control mapping

Xbox Controllers:

Fire Guns = RT
Drop Decoy = LT
Target Nearest Enemy = RB
Modifier Button = LB

Fire Guns / Select = A
Fire Missile = B
Afterburners = X
Cycle Targets = Y

Movement = LS
Autopilot = LSB

Increase Speed = RS Up
Decrease Speed = RS Down
Match Target Speed = RSB

Options Menu / Pause Game = Menu button
Comms VDU = View button

View Front = D-pad Up
View Right = D-pad Right
View Left = D-pad Left
View Rear / Rear Turret = D-pad Down

Commands Activated by holding LB:

Lock Target = LB + RB
Full Guns = LB + RT

Cycle Guns = LB + A
Booster = LB + X

Cycle Missiles = LB + B
Select Next Component on Target = LB + Y

Roll Left = LB + RS Left
Roll Right = LB + RS Right

Eject = LB + Menu button
Nav Map = LB + View button

“Break and attack” = LB + D-pad Up
“Request status” = LB + D-pad Right
“Help me out” = LB + D-pad Left
“Attack my target” = LB + D-pad Down

On the Ship:

Move Cursor = LS
Select = A

Cycle Next Hotspot = B

Pause Menu = Menu button

PlayStation Controllers:

Fire Guns = RT
Drop Decoy = LT
Target Nearest Enemy = RB
Modifier Button = LB

Fire Guns / Select = Cross
Fire Missile = Circle
Afterburners = Square
Cycle Targets = Triangle

Movement = LS
Autopilot = L3

Increase Speed = RS Up
Decrease Speed = RS Down
Match Target Speed = R3

Pause Menu = Menu Button
Comms = View button

View Front = D-pad Up
View Right = D-pad Right

View Left = D-pad Left
View Rear / Rear Turret = D-pad Down

Commands Activated by holding LB:

Lock Target = LB + RB
Full Guns = LB + RT

Cycle Guns = LB + Cross
Booster = LB + Square
Cycle Missiles = LB + Circle
Select Next Component on Target = LB + Triangle

Roll Left = LB + RS Left
Roll Right = LB + RS Right

Eject = LB + Options button
Nav Map = LB + Create button

“Break and attack” = LB + D-pad Up
“Request status” = LB + D-pad Right
“Help me out” = LB + D-pad Left
“Attack my target” = LB + D-pad Down

On the Ship:

Move Cursor = LS
Select = Cross

Cycle Next Hotspot = Circle

Pause Menu = Options button

Steam Deck:

Fire Guns = RT
Drop Decoy = B
Target Nearest Enemy = RB
Modifier Button = LB

Fire Guns / Select = A
Fire Missile = LT
Afterburners = X
Cycle Targets = Y

Movement = LS
Autopilot = L3

Increase Speed = RS Up
Decrease Speed = RS Down
Match Target Speed = R3

Options Menu / Pause Game = Options button
Comms VDU = Create button

View Front = D-pad Up
View Right = D-pad Right
View Left = D-pad Left
View Rear / Rear Turret = D-pad Down

Adjust Power = L4
Adjust Shields = R4

Commands Activated by holding LB:

Lock Target = LB + RB
Full Guns = LB + RT

Cycle Guns = LB + A
Booster = LB + X
Cycle Missiles = LB + B
Select Next Component on Target = LB + Y

Roll Left = LB + RS Left
Roll Right = LB + RS Right

Eject = LB + Menu button
Nav Map = LB + View button

Comms 1 = LB + D-pad Up
Comms 2 = LB + D-pad Right
Comms 3 = LB + D-pad Left
Comms 4 = LB + D-pad Down

On the Ship:

Move Cursor = LS or Trackpad
Select = A

Cycle Next Hotspot = X

Pause Menu / Skip Cinematic = Menu button